CLAIMS

What is claimed is:

1. A system for commanding an entity, comprising:

an entity player for invoking an entity, wherein the entity includes a plurality of methods;

an entity editor connected to the entity player; and

at least one control device connected to the entity player, wherein the entity player invokes the entity methods in accordance with the control device.

2. A method for commanding an entity, comprising:

selecting an entity wherein the entity includes a plurality of commands that are associated with the entity; and

selecting at least one entity command.

3. The method of claim 2, wherein the step of selecting the entity commands is performed through the use of an entity editor.

4. A method for commanding an entity, comprising:

downloading an entity, wherein the entity is associated with a plurality of commands;

opening the entity in an entity editor to determine the plurality of commands associated with the entity;

selecting at least one command; and

constructing a message from the selected command.

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1   5.   A method for interpreting an entity, comprising:

2   retrieving, by an entity-enabled device, an entity having a

3   plurality of commands wherein the entity-enabled device includes an

4   entity player for interpreting commands;

5   determining, by the entity player, whether the commands are

6   compatible with the entity-enabled device;

7   interpreting, by the entity player, the compatible commands on

8   the entity-enabled device.